

# **System and Method for Equal Perceptual Relevance Packetization of Data for Multimedia Delivery**

## **Abstract**

An apparatus and method for improving the delivery of a digital multimedia stream over a lossy packet network. The method consists in creating data packets of equivalent perceptual relevance to the end-user and as of equal length as possible. Therefore a packet loss induces the same perceptual degradation independently of its location in the multimedia stream.